

Nebraska K-12 Fine Arts Standards: Media Arts

(Adopted March 4, 2014)

K-12 Media Arts: Students will develop knowledge and skills of current and emerging processes, techniques, and applications used in the creation of media arts as a means of expressing human experience.

	Grades K-2	Grades 3-5	Grades 6-8	Grades 9-12
Create	FA 2.1.1 Students will explore creative processes and techniques in media arts.	FA 5.1.1 Students will demonstrate understanding of processes, techniques, and applications in media arts.	FA 8.1.1 Students will utilize processes, techniques, and application through the creation of media arts.	FA 12.1.1 Students will analyze and synthesize processes, techniques, and applications in media arts through the creation of media arts.
	FA 2.1.1.a Share imaginative ways that media arts can be used to communicate a narrative, experience, or idea (e.g., movie, podcast <i>(glossary)</i> , digital art).	FA 5.1.1.a Generate ideas for stories, events, or experiences that can be the basis of content for media arts (e.g., brainstorming, role-playing, discussion).	FA 8.1.1.a Identify artistic challenges that exist in the process of creating media arts and discover ways to implement possible solutions.	FA 12.1.1.a Engage in pre-production processes to prepare content and systems for production in media arts (e.g., scripting, storyboarding <i>(glossary)</i> , choreographing).
	FA 2.1.1.b Determine the steps, vocabulary, and the resources necessary to create media arts.	FA 5.1.1.b Develop a process with timelines and roles using steps, vocabulary, and resources in creating media arts (e.g., storyboard <i>(glossary)</i>).	FA 8.1.1.b Expand media arts vocabulary along with elements and principles of design in the creative process.	FA 12.1.1.b Apply media arts vocabulary along with elements and principles of design in the creative process.
	FA 2.1.1.c Explore various editing tools on existing media to create media arts (e.g., capture, copy, paste).	FA 5.1.1.c Experiment with multiple strategies to combine and adapt media arts formats, ideas, and processes (e.g., editing).	FA 8.1.1.c Utilize available tools, techniques, and conventions in the creation of media arts.	FA 12.1.1.c Develop strategies, processes, and plans for creating work in media arts that reflect understanding of multiple resources and media.
	FA 2.1.1.d Introduce understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials.	FA 5.1.1.d Reinforce understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials.	FA 8.1.1.d Demonstrate understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials.	FA 12.1.1.d Demonstrate understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials.

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Present	FA 2.1.2 Students will explore ways to communicate an idea/message in media arts.	FA 5.1.2 Students will develop their ability to communicate an idea/message by presenting their work in media arts.	FA 8.1.2 Students will communicate an idea/message by presenting their work in media arts.	FA 12.1.2. Students will communicate an idea/message by presenting their work in media arts.
	FA 2.1.2.a Introduce cooperation, negotiation, and communication in creating media arts (e.g., collaborative posters <i>(glossary)</i>).	FA 5.1.2.a Contribute to a collaborative project in an assigned role (e.g., leader, designer, actor, timekeeper, storyboard artist, cinematographer, director, sound editor, video editor).	FA 8.1.2.a Contribute, communicate, and edit in collaborative work, independent work, and/or or performance environment.	FA 12.1.2.a Research, organize, and integrate media arts content, processes, and aesthetic elements to convey meaning in media arts.
	FA 2.1.2.b Practice manipulating media and context for personal expression in media arts productions.	FA 5.1.2.b Explore how media arts elements and context enhance overall effectiveness and expression (e.g., image, sound, light, movement, time, space).	FA 8.1.2.b Combine components of media arts to improve overall quality (e.g., tone, mood, feeling, character).	FA 12.1.2.b Refine and enhance expression through media arts, ideas, and skills over time while gathering and responding to critical feedback.
	FA 2.1.2.c Understand self and others as an audience with guided reflection. (e.g., who, what, when, where, why).	FA 5.1.2.c Construct and adapt media arts in consideration of audience and the context of the work (e.g., public service announcements <i>(glossary)</i>).	FA 8.1.2.c Utilize audience impact and response in the revision of work and planning for later work.	FA 12.1.2.c Analyze and evaluate the effectiveness of message perception to diverse audiences (e.g., age, gender, ethnicity).
	FA 2.1.2.d Share or distribute media arts in a safe and appropriate venue (e.g., school website <i>(glossary)</i> , student information system).	FA 5.1.2.d Share and/or distribute media arts through a specific and/or variety of contexts (e.g., physical, virtual channels, venues, spaces, mass audiences, participants).	FA 8.1.2.d Expand opportunities for others (e.g., audience, school, community) to actively engage in the media arts (e.g., social media <i>(glossary)</i> , videos, online <i>(glossary)</i> gallery).	FA 12.1.2.d Construct, distribute, and manage works in media arts through a variety of contexts (e.g., live audiences, digital display, web <i>(glossary)</i>).

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Respond Perceive Interpret/Evaluate	FA 2.1.3 Students will explore the concept of interpretation through media arts.	FA 5.1.3 Students will develop ability to interpret and evaluate work produced in media arts.	FA 8.1.3 Students will develop ability to analyze, interpret, and evaluate work produced in media arts.	FA 12.1.3 Students will analyze, interpret, and evaluate work produced in media arts.
	FA 2.1.3.a Identify different elements that make up media arts and how they make us feel (e.g., background music, imaging (<i>glossary</i>), timing).	FA 5.1.3.a Compare and contrast the elements of media arts that make it unique (e.g., background music, imaging (<i>glossary</i>), timing, message).	FA 8.1.3.a Describe the qualities and relationships of the components in media arts as related to collective personal experiences.	FA 12.1.3.a Analyze and describe various forms, methods, styles, and qualities in media arts to reflect experience and create intention.
	FA 2.1.3.b Discuss how media arts experiences can shift individual understanding.	FA 5.1.3.b Justify personal and group interpretations and reactions to a variety of media arts.	FA 8.1.3.b Analyze multiple perspectives, key components, and relationships in media arts.	FA 12.1.3.b Evaluate and interpret multiple perspectives, key components, and relationships in media arts (e.g., intention, form, context).
	FA 2.1.3.c Identify meaning in media arts.	FA 5.1.3.c Discuss components and criteria that convey meaning in media arts.	FA 8.1.3.c Interpret and evaluate possible meanings or points of view of media arts (e.g., intention, form, context).	FA 12.1.3.c Engage in self-directed and teacher-directed critiques of media arts.

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Connect	FA 2.1.4 Students will explore personal and cultural connections through media arts.	FA 5.1.4 Students will identify personal, cultural, and historical connections through media arts.	FA 8.1.4 Students will examine personal, cultural, historical, and cross-disciplinary connections through media arts.	FA 12.1.4 Students will analyze and integrate personal and global connections through media arts.
	Inquire FA 2.1.4.a Investigate media arts connections to school, community, and everyday life (e.g., websites, advertising <i>(glossary)</i>).	FA 5.1.4.a Examine media arts to demonstrate student interest and knowledge of self.	FA 8.1.4.a Demonstrate use of media arts to address social, cultural, or societal issues (e.g., advertising <i>(glossary)</i> , social media <i>(glossary)</i> , public service announcements <i>(glossary)</i>).	FA 12.1.4.a Use historical, cultural, aesthetic, and critical frameworks to examine the capacity of media arts to reflect, affect, and catalyze personal reflection, action, or social change.
	Interact FA 2.1.4.b Share and discuss the characteristics of digital citizenship <i>(glossary)</i> (e.g., copyright, plagiarism <i>(glossary)</i>).	FA 5.1.4.b Demonstrate knowledge of digital citizenship <i>(glossary)</i> (e.g., copyright, plagiarism, citations, validating resources <i>(glossary)</i>).	FA 8.1.4.b Demonstrate and describe the impact of digital citizenship <i>(glossary)</i> (e.g., copyright, plagiarism, citations, validating resources <i>(glossary)</i>).	FA 12.1.4.b Apply the concepts of digital citizenship <i>(glossary)</i> in media arts (e.g., copyright, plagiarism, citations, liability, validating resources <i>(glossary)</i>).
	FA 2.1.4.c Explore use of media arts as a collaborative art form to communicate information, experiences, or ideas to others.	FA 5.1.4.c Discuss and determine benefits and challenges of incorporating various ideas when creating or engaging with media arts.	FA 8.1.4.c Identify and incorporate personal or collective experiences, perspectives, and ideas of others through media arts.	FA 12.1.4.c Incorporate and analyze personal or collective experiences, perspectives, and ideas of others in media arts.
	Synthesize FA 2.1.4.d Identify the importance of media arts as a learning tool.	FA 5.1.4.d Share the importance of media arts as a learning tool and explore potential careers.	FA 8.1.4.d Examine careers in media arts and lifelong learning opportunities.	FA 12.1.4.d Evaluate the necessary training and lifelong learning skills for careers in media arts.